

# MARSHAL'S NOTES

## WARD / WIZARD LOCK

CASTER: \_\_\_\_\_ DATE: \_\_\_\_\_

### OCCUPANTS:

CHARACTER: \_\_\_\_\_ PLAYER: \_\_\_\_\_

CHARACTER: \_\_\_\_\_ PLAYER: \_\_\_\_\_

CHARACTER: \_\_\_\_\_ PLAYER: \_\_\_\_\_

CHARACTER: \_\_\_\_\_ PLAYER: \_\_\_\_\_

CHARACTER: \_\_\_\_\_ PLAYER: \_\_\_\_\_

CHARACTER: \_\_\_\_\_ PLAYER: \_\_\_\_\_

CHARACTER: \_\_\_\_\_ PLAYER: \_\_\_\_\_

CHARACTER: \_\_\_\_\_ PLAYER: \_\_\_\_\_

CHARACTER: \_\_\_\_\_ PLAYER: \_\_\_\_\_

CHARACTER: \_\_\_\_\_ PLAYER: \_\_\_\_\_

CHARACTER: \_\_\_\_\_ PLAYER: \_\_\_\_\_

CHARACTER: \_\_\_\_\_ PLAYER: \_\_\_\_\_

CHARACTER: \_\_\_\_\_ PLAYER: \_\_\_\_\_

OUT OF PLAY AREAS: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

TRAPS: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_